

Diagram illustrating the components of the game, arranged in a 3D perspective view:

- FOCUS TOKENS
- REMNANT TOKENS
- TERROR TOKENS
- TOWN TILES
- DICE
- CLUES
- MONEY
- ANOMALY, ADLINER, OR, HELP CARDS
- STREET, MYSTICAL, TRESHOLD TILES + ANOMALY TOKENS
- MARKER + ACTIVATION TOKENS
- MYTHOS TOKENS + BAG
- MYTHOS TOKENS
- SANITY
- INVESTIGATOR + SCENARIO SHEETS
- HEALTH
- ITEM, SPELL, ALLY, CONDITION CARDS
- ENCOUNTER CARDS
- PLASTIC STANDEES
- INVESTIGATOR TOKENS
- ARCHIVE CARDS